

Trusted Environments

Sharing information, exchange of views and ideas is a key issue in the safe innovation approach. Trusted Environments is facilitating this knowledge exchange by providing for a platform for all actors along the innovation process. Trusted Environments may consist of technological capabilities, strategic choices and agreements between different actors, which determines the way in which knowledge is shared. The context requires an appropriate innovation strategy and related governance structure. Task 3.4 of NanoReg², examines Trusted Environment and how one can be developed within our project.

Our Outputs

1

An overview of existing forms to share knowledge and expertise between actors at various stage gates

2

An overview of incentives and barriers for knowledge sharing between innovators and regulators

3

The building blocks for the development of a Trusted Environment

4

Conceptual prototypes of a Trusted Environment

5

Feasibility of organized pre-regulatory safety dossiers

6

A blueprint for Trusted Environments to share knowledge among actors

Rapid Prototyping Workshop

We would like to invite you to participate in the development of a Trusted Environment. NanoReg² partner Public Impact will organize a Rapid Prototyping workshop for participants from different disciplines and organizations to co-create in sprints our conceptual prototypes of a Trusted Environment

How? We use a specially designed methodology from Stanford University

When? The workshop will take place during the next NanoReg² Technical Meeting in Sofia, February 2017 (Tentative)

RSVP

Please RSVP by January 31, 2017 to join the Workshop and guide our Trusted Environment development

Organization: _____

Guest Name(s): _____

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